

Trample (x3)



After you win a combat with this Badger as an attacker:

You may play this Badger again. You can play it on a Forest card that can be reached from the Forest card where you won the combat

- you may use this ability multiple times, as long as you continue to win

Solo game - ability change

When playing this Badger, you may treat the Bot's ✕ response as ♣. In other words, this Badger can always be the attacker

American

Complexity: ★



Solo game

Collect **3 Food** when playing **with**

Collect **4 Food** when playing **against**

General (x3)



When you play this Badger on an Ally:

Instead of discarding it, you may play that Ally as if it were played from your hand with an additional +3✕

- the attack bonus lasts until the end of the round, so you can use it in multiple combats
- General abilities do not stack

BADGERS

RANDOMIZER

Marco (x3)



As part of the setup:

Take all three Marco Badgers, turn them face-down, and shuffle them. Then, place one Marco Badger face-down on each Forest card without an obstacle, without looking at them

- you may look at the Marco Badgers after you finish the setup

Solo game - ability change

Instead of placing Marco Badgers on Forest cards without obstacles, place them on three Forest cards that are on the same diagonal as a Burrow Forest card

Burmese Ferret

Complexity: ★★



Solo game

Collect **3 Food** when playing **with**

Collect **2 Food** when playing **against**

Polo (x4)



When playing this Badger:

You may play it on any face-down Ally. You may then return that Ally to your hand instead of discarding it

- the Ally does not have to be within reach

BADGERS

RANDOMIZER

Spy (x4)



After you play this Badger: You may reveal all face-down Opponents skipped while moving along the path

- the revealed opponents remain face-up
- if this Badger loses combat as an attacker, it is discarded before it can activate this ability

Solo game - ability change
Before playing this Badger: You may look at the top card of the Bot's deck

Chinese Ferret

Complexity: ★★



Solo game

Collect **3 Food** when playing **with**

Collect **4 Food** when playing **against**

Tactician (x3)



Ongoing: This Badger and its Allies gain +1~~X~~ for each face-up Opponent

- when you attack a face-down Opponent, it is considered face-down until the end of the combat
- Tactician abilities stack

BADGERS

RANDOMIZER

Brother (x5)



Scoring: Gain 2 Food for every 3 Brothers in a straight line (horizontally, vertically, or diagonally)

- a Brother can be part of two separate lines

European

Complexity: ★★



Solo game

Collect **3 Food** when playing **with**

Collect **3 Food** when playing **against**

Sister (x3)




When you play an Ally on this Badger: Instead of discarding it, you may play this Badger as if it were played from your hand with an additional +3~~X~~

- Sister abilities do not stack

BADGERS

RANDOMIZER

Fort (x3)



Ongoing: Add +3 to this Badger and all Allies in the same column as this Badger

- Fort abilities stack

Hog

Complexity: ★




Solo game

Collect **3 Food** when playing **with**

Collect **3 Food** when playing **against**

Sneak (x4)



When determining the reach for this Badger: You may ignore the first face-up Opponent

Solo game - ability change
When you play this Badger, you may play it adjacent to any Ally (excluding diagonals)



Tenacious (x2)



After you lose a combat with this Badger as a defender: Instead of discarding this Badger, return it to your hand

- there is no hand size limit; you may end up with more than three cards in your hand
- this ability is not optional

Honey

Complexity: ★





Solo game

Collect **3 Food** when playing **with**

Collect **3 Food** when playing **against**

Teamwork (x4)



Ongoing: Add +3 to adjacent Allies

- diagonal cards are not considered adjacent
- Teamwork abilities stack



Shapeshifter (x3)



Ongoing: This Badger gains combat bonuses from 🐾 of Badgers to its left, right, and in front of it

Every Shapeshifter has marks like this on its left, right, and top edges



Having this specific mark on the left means:
- the Shapeshifter gains a bonus to its face-down Defense
- the value of this bonus is equal to the 🐾 of the Badger to its left
- it does not matter if that Badger is an Ally or an Opponent
- a Shapeshifter gains no bonuses from face-down Badgers

Japanese

Complexity: ★★



Solo game

Collect **2 Food** when playing **with**

Collect **3 Food** when playing **against**

Singer (x3)



If face-up Allies adjacent to this Badger collectively have

🐍, 🐛, and 🐾:
This Badger gains +2🐾 and you gain 2 Food during scoring

- diagonal cards are not considered adjacent
- this ability activates whether or not the Allies have collected their Food
- at the end of the game, all Badgers are turned face-up
- this bonus is active only while the requirements are met

BADGERS

RANDOMIZER

Mother (x3)



After you play this Badger: You may draw an Ally from your discard pile. That Ally can not be a Mother

- if this Badger loses combat as an attacker, it is discarded before it can activate this ability

Siberian

Complexity: ★★



Solo game

Collect **3 Food** when playing **with**

Collect **4 Food** when playing **against**

Idol (x4)



You may activate this Badger to give +10🐾 to an Ally.

At the end of the turn this ability is activated, discard this Badger

- when activating this ability, rotate this Badger to indicate it is spent and must be discarded at the end of the turn
- discarding happens at the end of the turn (after drawing)
- Idol abilities stack
- an Idol cannot be activated unless it is on a Forest card

BADGERS

RANDOMIZER

Skeleton (x3)



As part of the setup:
Place all three Skeletons into the discard pile

Necro

Complexity: ★




Solo game

Collect **4 Food** when playing **with**

Collect **3 Food** when playing **against**

Lich (x3)



After you play this Badger: You may play a Skeleton from your discard pile as if it were played from your hand

- if this Badger loses combat as an attacker, it is discarded before it can activate this ability



Gourmand(x3)



Ongoing: Add +2♥ to this Badger and all Allies with ♣/♠/♣. This includes ♣/♠/♣ acquired from a Forager

- there are three Gourmands, each giving a bonus for one type of Food
- Gourmand abilities stack
- this ability activates whether or not the Badgers have collected their Food

Raccoon

Complexity: ★★ ★




Solo game

Collect **4 Food** when playing **with**

Collect **3 Food** when playing **against**

Forager (x3)



Ongoing: Adjacent Allies without ♣/♠/♣ gain ♣/♠/♣

- there are three Foreagers, each giving access to one type of Food
- Forager abilities stack

